

# swak4Foam

## Gentle introduction and new developments

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# Outline

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groovyBC and funkySetFields

Adding particles

## 3 Advanced: Landspeeders in a canyon

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# Aim of this presentation

- This presentation tries to give an overview of swak4Foam
- Shows how to enhance an existing case with it
- Discuss **some** of the most important concepts
- Introduce a **fraction** of the available functionality
- Tries not to bore you with canonical listings of functions
  - There is a documentation for that

# Contents

- Basic usage of the most important features
  - groovyBC** flexible boundary conditions
  - funkySetFields** setting fields by expressions
  - swakExpression** function object with general expressions
- New features
  - Additional **searchableSurfaces** for **snappyHexMesh**
  - Calculating distributions

# What is swak4Foam

From <http://openfoamwiki.net/index.php/Contrib/swak4Foam>

swak4Foam stands for SWiss Army Knife for Foam. Like that knife it rarely is the best tool for any given task, but sometimes it is more convenient to get it out of your pocket than going to the tool-shed to get the chain-saw.

- It is the result of the merge of
  - funkySetFields
  - groovyBC
  - simpleFunctionObjectsand has grown since
- The goal of swak4Foam is to make the use of C++ unnecessary
  - Even for complex boundary conditions etc

# The core of swak4Foam

- At its heart `swak4Foam` is a collection of parsers (subroutines that read a string and interpret it) for expressions on OpenFOAM-types
  - fields
  - boundary fields
  - other (`faceSet`, `cellZone` etc)
- ... and a bunch of utilities, function-objects and boundary conditions that are built on it
- `swak4foam` tries to reduce the need for throwaway C++ programs for case setup and postprocessing

## Previous presentations

- No C++, please. We're users! Held at the 6th Workshop in Penn State, 2011  
Similar in scope to this presentation. But with a different feature-set
- Automatic testing of solvers using PyFoam: Held at the Workshop in Darmstadt (2012)  
Despite the title also uses swak4Foam for evaluations
- swak4Foam - A toolbox for flexible case setup and evaluation, OSCFD 2012, London  
Describes several features of OpenFOAM (some not mentioned here) using one case



# Sorry Trekkies

- The two example cases in this presentation are inspired by the Star Wars movies
  - The “real” ones. Not the ones called Episode I-III
- It could have been about cases from the Star Trek-universe as well
  - But in Star Trek they run computer simulations on a regular basis and this works like this:
    - “Computer. If this class 42 star explodes how can the Enterprise ride the shockwave so that it will be catapulted past the Klingon homeworld on a course to Earth. Also I don’t want my Earl Grey to be spilled and Ensign Crusher should be knocked unconscious” 3 seconds pause “Bling. Direct the enterprise to coordinates 13 666 4 switch off the Warp core and give me the keys to the Holodeck”
  - So obviously they don’t have to bother with correct initial conditions, material parameters and boundary conditions and therefor have no need for swak4Foam

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# Command line examples

- In the following presentation we will enter things on the command line. Short examples will be a single line (without output)

```
ls $HOME
```

- Long examples will be a white box
  - Input will be prefixed with a > and blue
  - Long lines will be broken up
    - A pair of <brk> and <cont> indicates that this is still the same line in the input/output

```
1 > this is an example for a very long command line <brk>
  <cont>that does not fit onto one line of the <brk>
  <cont>slide but we have to write it anyway
  first line of output (short)
3 Second line of output which is too long for this <brk>
  <cont>slide but we got to read it in all its <brk>
  <cont>glory
```

## Data files in PyFoamTraining\_AdditionalFiles

- This is optional: adding some settings files
  - If you attended the PyFoam-training you've already got this
- A tar file with the required files in  
/home/openfoam/training\_materials/Track3-2
  - unpack to home-directory

```
1 > cd $HOME; tar xvzf /home/openfoam/<brk>
   <cont>training_materials/Track3-2/<brk>
   <cont>PyFoamTrainingMaterials.tgz
```

- Contents of the directory PyFoamTrainingMaterials  
**dotAndMercurialExtensions.tgz** a tar-file with some  
dot-files and extensions for mercurial  
**IHavePreparedSomething** Collection of files for quick  
copying to short-cut lengthy file operations

# Adding stuff to the environment

- This operation copies some files to your local environment.
  - Should not overwrite anything that came with the stick
    - You don't have to do this. Most (but not all) things will work anyway
- Added files:
  - `.zshrc` Configuration file from <http://grml.org/> that makes zsh really great
  - `.zshrc.local` Additional setting to display currently used OpenFOAM-version
  - `mercurialExtensions` directory with additional extension for mercurial
  - `.hgrc` Settings-file for mercurial that uses the above extensions
- Install the files

```
1 > cd $HOME; tar xvzf ~/PyFoamTrainingMaterials/<brk>
  <cont>dotAndMercurialExtensions.tgz
```

## Getting onto the same page

- During the remaining presentation we assume that
  - the `zsh` is used (optional)
  - we use OpenFOAM 2.2 (required)
- Switch to `zsh`

`zsh`

- You should see a more colorful prompt with `(OF:)` on the left
- Switch on OpenFOAM 2.2

```
. /opt/openfoam220/etc/bashrc
```

- Now the prompt should show `(OF:2.2.0-0pt)`
- Create a working directory and go there

```
mkdir swak4FoamTraining; cd swak4FoamTraining
```

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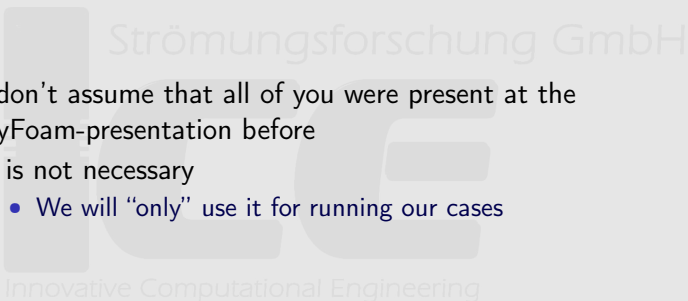
Investigating the case

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# Why this section?

- I don't assume that all of you were present at the PyFoam-presentation before
- It is not necessary
  - We will “only” use it for running our cases





# What is PyFoam

- PyFoam is a library for
  - Manipulating OpenFOAM-cases
  - Controlling OpenFOAM-runs
- It is written in Python
- Based upon that library there is a number of utilities
  - For case manipulation
  - Running simulations
  - Looking at the results
- All utilities start with `pyFoam` (so TAB-completion gives you an overview)
  - Each utility has an online help that is shown when using the `-help`-option
  - Additional information can be found
    - on [openfoamwiki.net](http://openfoamwiki.net)
    - in the two presentations mentioned above

# Case setup

- Cloning an existing case

```
pyFoamCloneCase.py $FOAM_TUTORIALS/incompressible/simpleFoam/pitzDaily test
```

- Decomposing the case

```
blockMesh -case test  
pyFoamDecompose.py test 2
```

- Getting info about the case

```
pyFoamCaseReport.py test --short-bc --decomposition | rst2pdf >test.pdf
```

- Clearing non-essential data

```
pyFoamClearCase.py test --processors
```

- Pack the case into an archive (including the last time-step)

```
pyFoamPackCase.py test --last
```

- List all the OpenFOAM-cases in a directory (with additional information)

```
pyFoamListCases.py .
```

# Running

- Straight running of a solver

```
pyFoamRunner.py interFoam
```

- Clear the case beforehand and only show the time

```
pyFoamRunner.py --clear --progress interFoam
```

- Show plots while simulating

```
pyFoamPlotRunner.py --clear --progress interFoam
```

- Change controlDict to write all time-steps (afterwards change it back)

```
pyFoamRunner.py --write-all interFoam
```

- Run a different OpenFOAM-Version than the default-one

```
pyFoamRunner.py --foam=1.9-beta interFoam
```

- Run the debug-version of the current version

```
pyFoamRunner.py --current --force-debug interFoam
```

## Generated files

- Typically PyFoam generates several files during a run (the names of some of those depend on the case-name)
  - case.foam** Stub-file to open the case in ParaView
  - PyFoamRunner.solver.logfile** File with all the output that usually goes to the standard-output
  - PyFoamRunner.solver..analyzed** Directory with the results of the output analysis
  - pickledPlots** A special file that stores all the results of the analysis
  - PyFoamHistory** Log with all the PyFoam commands used on that case

# Plotting

- Any logfile can be analyzed and plotted

```
pyFoamPlotWatcher.py --progress someOldLogfile
```

- A number of things can be plotted
  - Residuals
  - Continuity error
  - Courant number
  - Time-step
- User-defined plots can be specified
  - Specified in a file `customRegexp`
  - Data is analyzed using regular expressions
  - We will see examples for this later
- The option `--hardcopy` generates pictures of the plots

# What else can PyFoam do for me?

- Write and read dictionaries from the command line
- Display the `blockMeshDict`
- Generate plots of Surfaces and sample lines
- Interact with `paraView`
- Control OpenFOAM-runs over the net

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# The pit of Carcoon



**Figure :** The infamous pit of Carcoon (source of picture: [wikia.com](http://wikia.com))  
Fair use)

# Feeding the Sarlacc

- As seen in The Return of the Jedi the Sarlacc living in the Great Pits of Carcoon (on the planet Tatooine) are a creature that Jaba-de-Hut feeds his enemies to
  - **This is wrong:** In reality the Sarlacc is a vegetarian creature that would never hurt a Jedi
    - The whole thing was a great misunderstanding
  - The main diet of the Sarlacc are oranges
    - These are placed on the surface of sand. The Sarlacc then sucks in the sand and digests the oranges
- The aim is to simulate this because Jaba-de-Hut wants to make sure that no oranges are wasted

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# Getting files for the basic case

- Now we get the files of the basic case
- First go to the right directory

```
cd $HOME/swak4FoamTraining
```

- Extract the case files

```
1 > tar xvzf /home/openfoam/training_materials/<brk>  
    <cont>Track3-3/sandPit.baseCase.tgz
```

- Go to the case directory

```
cd sandPit.baseCase
```

# Used solver

- For the following simulations we use `twoPhaseEulerFoam`
  - Heavy phase: sand
  - other phase: air
- Our case is based on the tutorial case `bed` with these modifications
  - the mesh is made wider (but the lower inlet keeps its width)
  - viscosity of the sand-phase is made larger to account for the specific properties of the Tatooine desert-sand

# Running the case

This is a simple two-step:

- create the mesh

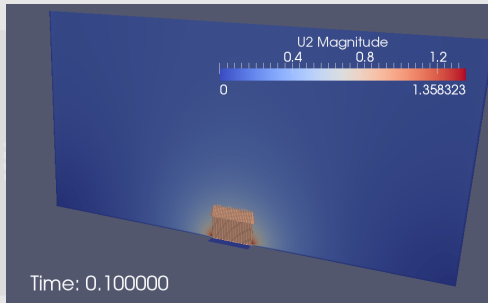
```
blockMesh
```

- use PyFoam to run the case

```
pyFoamPlotRunner.py --clear --progress twoPhaseEulerFoam
```

- then we look at the results
  - Sand settles from a low-density homogeneous distribution
  - Velocity fields are not very convincing when we're only interested in the movement of the sand

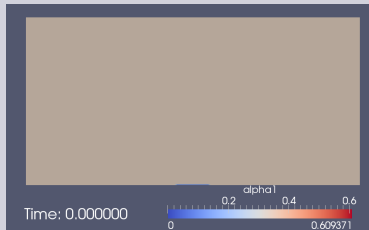
# Velocity in the beginning



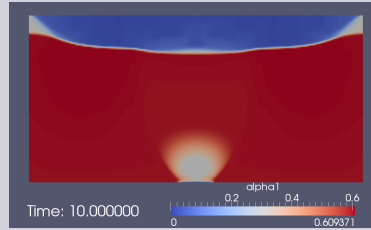
**Figure :** Velocity field and inlet velocity

# Sand fraction

alpha1 at the start

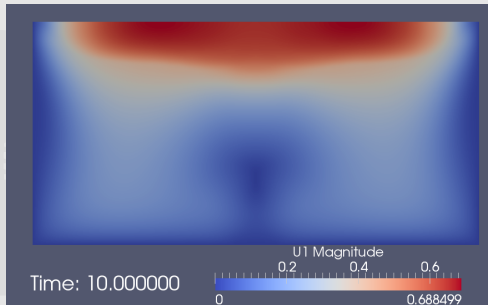


... and in the end



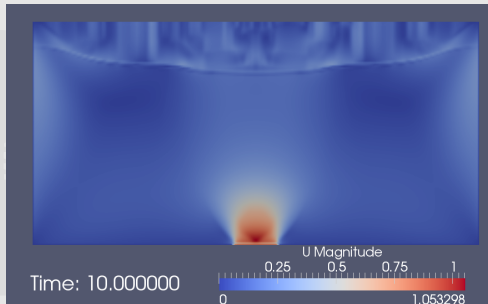


# Sand velocity in the end



**Figure :** Sand velocity field in the whole domain

# Weighted velocity in the end



**Figure :** Velocity field in the whole domain

# One more velocity

- Currently we're only interested in the movement of the sand phase
  - Only if there is sand
- According to the case-setup the maximum `alpha1` is 0.6
- We want a new field `USand` for postprocessing
  - Field is `U1` if `alpha1` is  $> 0.58$
  - 0 elsewhere
- There is a utility to quickly generate such a field ...

# funkySetFields

- funkySetFields is a utility to create or modify OpenFOAM-fields using only expressions
  - It is the oldest part of the swak-bunch
- FSF always needs the time for which it should be used to be specified on the command line
- For the further information two modes are possible:
  - ① `expression` and all the other parameters are specified on the command line
    - This is nice for quickly modifying fields and trying out stuff
    - Only one expression can be entered at a time
  - ② Additional parameters are specified in a dictionary file
    - One entry `expressions` with a list of dictionaries is needed
    - Basic parameters have the same names as the command line options

# Common options of funkySetFields

- create** Create a new field
- field** name of the field-file
- expression** A string with the actual expression to be evaluated. The type of this expression determines **where** the result is defined (vol, surface, point) and what the base type is (scalar, vector, tensor, ...). Without -create the type of the result has to fit the existing field
- condition** if an existing field is manipulated (no -create) then only cells/faces where this logical expression evaluates to true will be set with the result of expression
- keepPatches** Usually on all appropriate patches the boundary condition zeroGradient is set. This tells FSF to keep the previous boundary conditions

# Calculating USand

- The new velocity is calculated with

```
1 > funkySetFields -latestTime -create -field <brk>
   <cont>USand -expression "alpha1 >= 0.58 ? U1 <brk>
   <cont>: vector(0,0,0)"
```

`alpha1, U1` any field present at the time-step in question can be used by name

`vector(0,0,0)` This initializes a volume vector field with all components 0

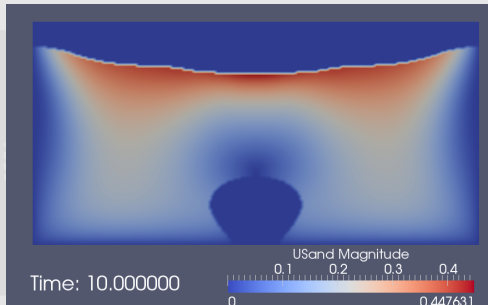
`>=` Logical operator greater or equal

`0.58` numeric constants are interpreted as a volume scalar field

`?` : This is a common C++/C/Java operator.

`a ? b : c` means "if a is true use the value b else use c"

# Sand velocity without air



**Figure :** Velocity field in regions with much sand

## Example: Checking the definition of $U_r$

This and the following examples can be tried out (there are no demo pictures)

```
1 > funkySetFields -latestTime -create -field <brk>  
    <cont>UrCheck -expression "Ur-(U1-U2)"
```

+ - \* / The regular arithmetic operation

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# Example: normalizing the velocity

```
1 > funkySetFields -latestTime -create -field <brk>  
   <cont>UNorm -expression "U/max(mag(U))"
```

**mag** Function that returns the absolute value of the argument

**max** Returns a volume field with the maximum value of the argument

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# Example: Divergence of $\phi$

```
1 > funkySetFields -latestTime -create -field <brk>  
<cont>divPhi -expression "div(phi)"
```

**div** Divergence of the arguments. The other differential operators are defined as well

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# Example: how far does air travel during the timestep

```
1 > funkySetFields -latestTime -create -field <brk>  
   <cont>moveAir -expression "deltaT()*U2"
```

**deltaT** Returns the time-step size

**time** Current simulation time (not used here))

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# Example: distance from the highest pressure

```
1 > funkySetFields -latestTime -create -field <brk>
   <cont>pDist -expression "pos()-maxPosition(<brk>
   <cont>p)"
```

**pos** Function that returns a vector with the cell-centers (current position)

**maxPosition** Returns a volume field with the **position** of the maximum of a field

## Example: normalized $x$ -position

```
1 > funkySetFields -latestTime -create -field <brk>
  <cont>normX -expression "pos().x-<brk>
  <cont>interpolateToCell(min(pts().x))/<brk>
  <cont>interpolateToCell(max(pts().x)-min(<brk>
  <cont>pts().x))"
```

**.x** Gets the  $x$ -component from a vector value (of course works for other components too. **.xx** etc for tensor components)

**pts** returns a **point** field with the positions of the vertexes

**interpolateToCell** Because combining volume and point fields is not possible this function interpolates the point values back to cells

- **Note:** swak4Foam never interpolates implicitly. Even in situations where it might seem “logical”

## Example: difference between two timesteps

```
1 > funkySetFields -time 10 -create -field <brk>
   <cont>dAlpha1 -otherCase . -otherTime 9 -<brk>
   <cont>expression "alpha1-other(alpha1)"
```

**-otherCase** Declare a “partner”-case. swak4Foam will automatically interpolate values from that case onto the mesh of the current case. Here we use the same case

**-otherTime** Time to be used for the other case

**other** This “function” interpolates from the other case and time

# Hands On

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- Try out the following:
  - Velocity of the air if  $\alpha_1$  is smaller than 0.05
  - Distance from the biggest change in  $U_r$
- Or whatever else you can think of

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# What comes next

- Until now the case doesn't resemble the real pit at all
- Changes to be done
  - Set inhomogeneous initial conditions
    - Sand surface with a slight bump
  - Set the velocity at the bottom to go down
    - With a parabolic profile
    - Only start after a certain time
- In addition do some evaluations during the simulation
  - Velocity of the sand phase
  - Total amount of sand
  - Extreme values of certain variables

# Getting files for the case with groovyBC

- Now we get the files of the case with groovyBC
- First go to the right directory

```
cd $HOME/swak4FoamTraining
```

- Extract the case files

```
1 > tar xvzf /home/openfoam/training_materials/<brk>  
    <cont>Track3-3/sandPit.groovBCetc.tgz
```

- Go to the case directory

```
cd sandPit.groovBCetc
```

- Prepare

```
blockMesh
```

```
cp 0/alpha1Start 0/alpha1
```

# Dictionary more for funkySetFields

- This mode is “triggered” when FSF is called without the `-expression-option`
- Automatically uses the file `system/funkySetFieldsDict`
  - different file can be used with `-dictExt`
- Dictionary file has an entry `expressions` with a list of dictionaries
  - Each dictionary acts like a command-line call to FSF
    - Dictionary entries corresponding to command line options
- A `-time-option` has to be specified anyway

```
funkySetFields -time 0
```

# The variables-list

- Sometimes expressions get very complex
  - Splitting them up into multiple expressions improves readability and performance
- All swak4Foam-parsers support an entry `variables` with a list of variable declarations
  - Evaluated before the actual expression and variables can be used in the expression (and other variable declarations)
- Format of a variable declaration is `name=expr;` with
  - name** a valid name
  - expr** an expression valid for the current parsers

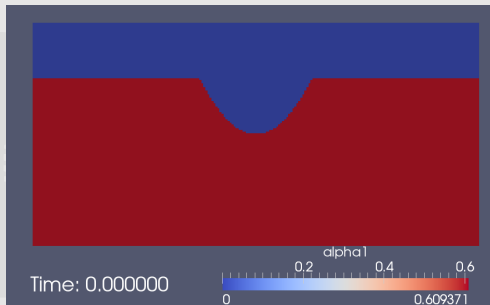
## system/funkySetFieldsDict for the sand-pit

```

1  expressions
   (
3      init
   {
5          field alpha1;
           expression "0.6";
7          condition "pos().z<min(idealHeight,levelHeight)";
           keepPatches true;
9          variables (
               "minX=interpolateToCell(min(pts().x));"
11              "maxX=interpolateToCell(max(pts().x));"
               "minZ=interpolateToCell(min(pts().z));"
13              "maxZ=interpolateToCell(max(pts().z));"
               "levelHeight=0.75*(maxZ-minZ)+minZ;"
15              "lowerHeight=levelHeight-0.25*(maxZ-minZ);"
               "width=min(2*(levelHeight-lowerHeight),maxX-minX) <brk>
               <cont>;"
17              "middle=0.5*(minX+maxX);"
               "idealHeight=pow((pos().x-middle)/(width*0.5),2) <brk>
               <cont>*(levelHeight-lowerHeight)+lowerHeight;"
19          );
   }
21 );

```

# Distribution of $\alpha_1$ at $t = 0$



**Figure :** Initial distribution of  $\alpha_1$

## Excuse: available parsers

Until now we always used the `internalField`-parser. Available parsers in `swak4Foam` are

name	Description
<code>internalField</code>	Calculation on the internal values of a field
<code>patch</code>	Calculation on a boundary patch
<code>faceZone</code>	On a <code>faceZone</code> of the mesh
<code>faceSet</code>	On a <code>faceSet</code>
<code>cellZone</code>	Calculation on a <code>cellZone</code>
<code>cellSet</code>	Set of cells
<code>set</code>	Calculation on a <code>sampledSet</code>
<code>surface</code>	Calculation on a <code>sampledSurface</code>
<code>internalFaField</code>	Internal values of a FAM-field (1.6-ext only)
<code>faPatch</code>	Boundary patch of a FAM-field (1.6-ext only)

# Preparing case for groovyBC

- groovyBC is not a standard part of OpenFOAM
  - So it has to be added to the solver
  - Fortunately OpenFOAM supports a plugin-mechanism
- “Plugins” are loaded when the solver starts up via the `libs-entry` in the `controlDict`
  - Then it can be used like any other boundary condition

```
system/controlDict
```

```
1  libs (
   "libgroovyBC.so"
3 );
```



# Fields of groovyBC

- groovyBC allows setting a mixture of Dirichlet and Neuman boundary conditions
  - Default is Dirichlet
- Entries are
  - valueExpression** Expression with the value to be set
  - gradientExpression** Optional expression with the gradient to be set
  - fractionExpression** Optional expression that determines whether to use the value (1) or the gradient (0) or something in between
- Additional entries like variables from the swak4Foam-parser

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# The sand velocity

## Part of U1

```

1 bottom
  {
3     type          groovyBC;
     value          uniform (0 0 0);
5     variables (
         "minX=min(pts().x);"
7         "maxX=max(pts().x);"
         "middle=0.5*(minX+maxX);"
9         "vMax=1;"
         "profile=vMax*(1-pow((pos().x-middle)/(middle-minX) <brk>
             <cont>,2));"
11        "tOpen=5;"
         "tOpening=1;"
13        "factor=time()<tOpen_?_0_:_(time())>(tOpen+tOpening) <brk>
             <cont>_?_1_:_(time()-tOpen)/tOpening);"
     );
15    valueExpression "normal()*factor*profile";
  }

```

# Functions in the sand velocity

- normal()** Vector normal to the current faces (this makes the expression independent from the orientation of the patch)
- time()** The current time in the calculation
- pos()** Position of the face
- pts()** Positions of the **vertexes** of the faces

# The air velocity

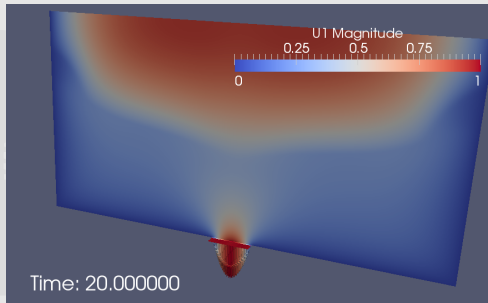
The same as the sand, but a bit higher

- value is only needed during startup (set by the expression later)

## Part of U2

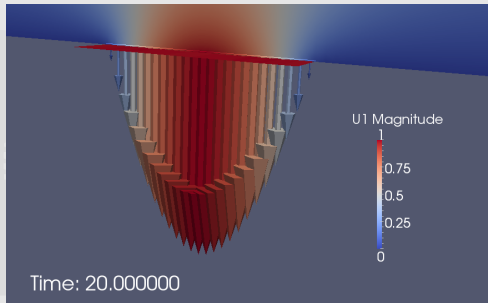
```
2 bottom
3 {
4     type                groovyBC;
5     value                uniform (0 0 0);
6     valueExpression     "1.1*U1";
7 }
```

# Velocity set by groovyBC



**Figure :** Parabolic outlet velocity

# Velocity set by groovyBC - closeup



**Figure :** Closer look at the velocity

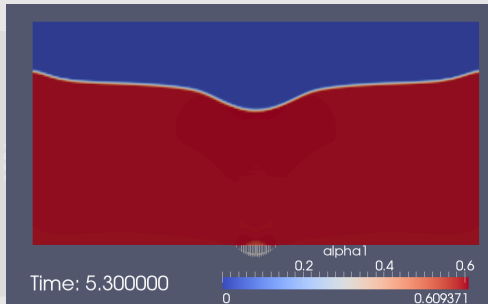
# Preparing and running the case

Before running the case we prepare it using a script

```
prepare.sh
```

```
1 pyFoamClearCase.py .  
2 rm -f 0/alpha1 0/alpha1.gz  
3  
4 blockMesh  
5  
6 cp 0/alpha1Start 0/alpha1  
7  
8 funkySetFields -time 0
```

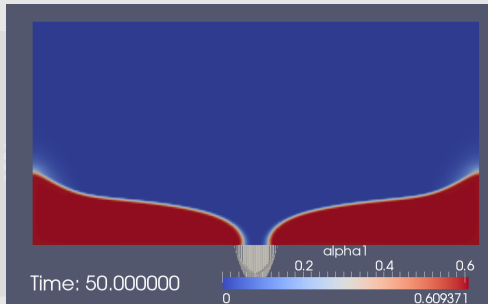
# Distribution of $\alpha_1$ at $t = 5.3$



**Figure :** Distribution of  $\alpha_1$  as the pit opens



# Distribution of $\alpha_1$ at $t = 50$



**Figure :** Final distribution of  $\alpha_1$

# Function objects

- function-objects are little programs that are evaluated at the end of each time-step
  - Usually used for post-processing
- Most of the functionality of swak4Foam are functionObjects
  - In the following examples it will only be described what it does but not every keyword/parameter
- Function objects are defined in a dictionary functions in `controlDict`

# Adding plugins for swak-function-objects

- `simpleFunctionObjects` are function objects that don't rely on expressions
  - Write data at each timestep
  - `simpleSwakFunctionObjects` are based on these but evaluate expressions

```
system/controlDict
```

```
libs (  
2     "libgroovyBC.so"  
     "libsimpleFunctionObjects.so"  
4     "libsimpleSwakFunctionObjects.so"  
);
```

# Extremes of fields

## SimpleFunctionObjects

- This writes the minimum and the maximum of fields to files
- `verbose` makes sure that the output gets also printed to the screen
- Evaluates at every timestep
  - New option `outputControlMode` allows changing that

## functions in controlDict

```

1 extremes {
2     type volumeMinMax;
3     verbose true;
4     fields (
5         U1
6         U2
7         alpha1
8         p
9     );
10 }

```

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# Writing the velocity of sand

## swakExpression

- Evaluates an expression
  - Based on `simpleFunctionobjects`
- `valueType` determines the parser
- `accumulations` reduces the field to a single value

## Entry in functions

```

1 sandVelocity {
2     type swakExpression;
3     valueType internalField <brk>
4         <cont>;
5     verbose true;
6     variables (
7         "thres=0.55;"
8     );
9     expression "alpha1<brk>
10        <cont>thres<brk>mag(U1<brk>
11        <cont>)<brk>0";
12     accumulations (
13         max
14         weightedAverage
15     );
16 }

```

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# Velocity of sand during simulation

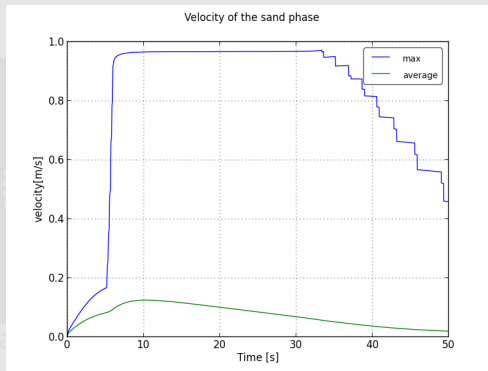


Figure : How much sand is there

# Getting total amount of sand

## One more swakExpression

- “Inherits” most settings from previous function object
- `vol()` returns the volume of a cell

## Adding to controlDict

```

1 totalSand {
2     $sandVelocity;
3     expression "vol<brk>
4         <cont>()*<brk>
5         <cont>alpha1"<brk>
6         <cont>;
7     accumulations (
8         sum
9     );
10 }

```

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# Amount of sand in the simulation

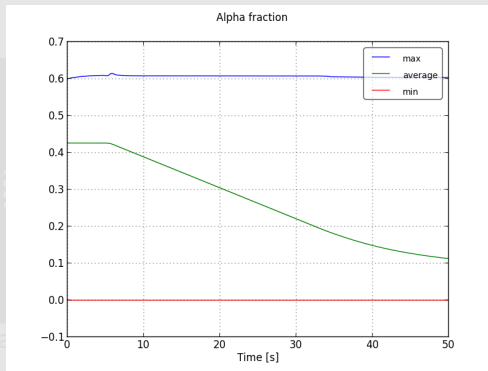


Figure : How much sand is there



# Hands On

- Try the following
  - Modify the boundary condition of the velocity to pulsate ( $\sin$ ) with time
  - Instead of zeroGradients fix alpha1 to a value that is a function of  $y$
- Or whatever other craziness you can think of

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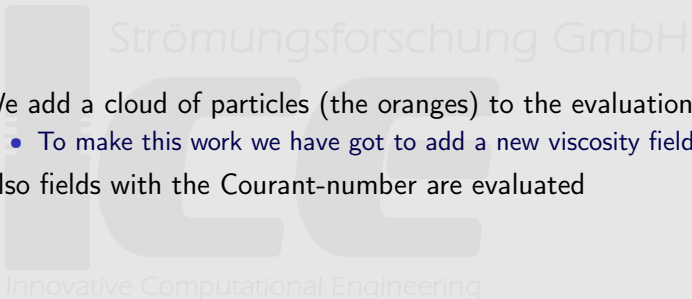
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# What happens here

- We add a cloud of particles (the oranges) to the evaluation
  - To make this work we have got to add a new viscosity field
- Also fields with the Courant-number are evaluated



## Getting files for the case with particles

- Now we get the files of the case with added particles
- First go to the right directory

```
cd $HOME/swak4FoamTraining
```

- Extract the case files

```
1 > tar xvzf /home/openfoam/training_materials/<brk>  
    <cont>Track3-3/sandPit.withParticles.tgz
```

- Go to the case directory

```
cd sandPit.withParticles
```

It seems that the particles don't behave correctly with the version 2.2.0 of OpenFOAM installed on the stick. The following pictures are taken from a calculation with 2.2.0



# Adding new extensions

**swakFunctionObjects** function objects based on swak-expression that do **not** write timeline data

**swakVelocityFunctionPlugin** Extends the parser with velocity-related functions

**simpleLagrangianFunctionObjects** Function objects that add simple clouds

```
1  libs (  
    "libgroovyBC.so"  
3   "libsimpleLagrangianFunctionObjects.so"  
    "libsimpleFunctionObjects.so"  
5   "libsimpleSwakFunctionObjects.so"  
    "libswakFunctionObjects.so"  
7   "libswakVelocityFunctionPlugin.so"  
);
```

# Function plugins

- This allows adding specialized functions to the parsers
  - Without modifying them
  - Just add the library in `libs`
    - The parser knows about them and will print information about the available functions the first time he is called
    - That way they can also be used from `funkySetFields`
- Application:
  - Functions that are not needed by everyone
  - Evaluations that can not be written as a simple expression
- A number of plugin-libraries come with `swak4Foam`:
  - Related to turbulence, thermophysical models, discretizations etc
- Anyone can write plugin-functions for his special needs

# Writing the local Courant-numbers

## expressionField

- Creates a new field `fieldName` from `expression`
- `autowrite` determines whether it will be written
- `courantIncompressible` is plugin function
  - Needs a `surfaceScalarField` as the argument

## In functions

```

1 airCourant {
2     type expressionField;
3     autowrite true;
4     fieldName courantU1;
5     expression "<brk>
6               <cont>courantIncompressible<brk>
7               <cont>(phi1)";
8 }
9 sandCourant {
10    type expressionField;
11    autowrite true;
12    fieldName courantU2;
13    expression "<brk>
14              <cont>courantIncompressible<brk>
15              <cont>(phi2)";
16 }

```

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# Viscosity for the particles

- The particle cloud needs a viscosity
  - Calculated as a mixture of the phases
  - “thick” enough to make the particles “lie” on the sand surface

```
totalMu {  
2   type expressionField;  
   expression "mu1+nut2*rho";  
4   fieldName totalMu;  
   autowrite true;  
6 }
```

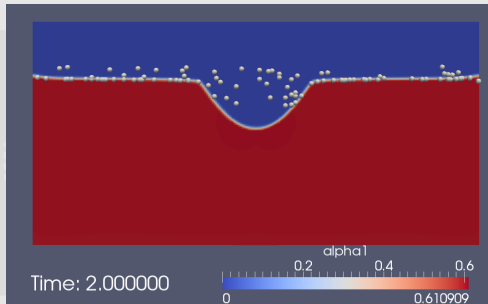


# Adding a particle cloud

- Needs some fields
  - Can be “regular” fields or newly calculated ones
- Actual properties of the cloud are in a separate file `<cloudName>Properties` (here `tracerBallsProperties`)
  - This is beyond the scope of this presentation

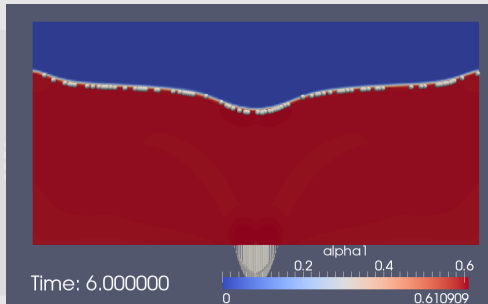
```
balls {  
2   type evolveKinematicCloud;  
   cloudName tracerBalls;  
4   rhoName rho;  
   UName U;  
6   muName totalMu;  
}
```

# Particles coming in



**Figure :** Particles falling from the sky

# Particles lying on surface



**Figure :** Moving with the surface

# Plotting cloud quantities

- Cloud writes statistics to the screen (this is standard-OpenFOAM)
  - Processed by PyFoam

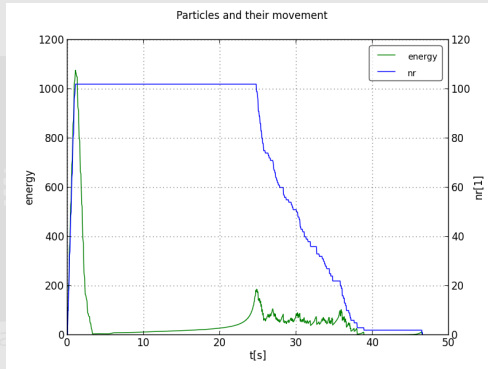
## customRegexp

```

1 kineticEnergy {
      expr "Linear_kinetic_energy_====_=(%f%)";
3      type slave;
      master NumberOfParticles;
5      titles (energy);
}
7 NumberOfParticles {
      expr "Current_number_of_parcel_====_=(%f%)";
9      theTitle "Particles_and_their_movement";
      titles ( nr );
11     xlabel "t[s]";
      y2label "nr [1]";
13     ylabel "energy";
      alternateAxis ( nr );
15 }

```

# Particle number and energy



**Figure :** Number and kinetic energy during simulation

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# Biggs Darklighter

- In A New Hope (also known as “the first Star Wars movie” but **never** as Episode IV) the childhood friend Biggs Darklighter of Luke Skywalker is introduced
  - He dies during the attack on the Death Star
- Since then rumors say that the reason for his death was a damage to his nervous system do to chemical intoxication and the slower reflexes caused by that
  - Intoxication was due to inhaling the exhaust gas from Lukes landspeeder when racing through the canyons of Tatooin . . . it is said

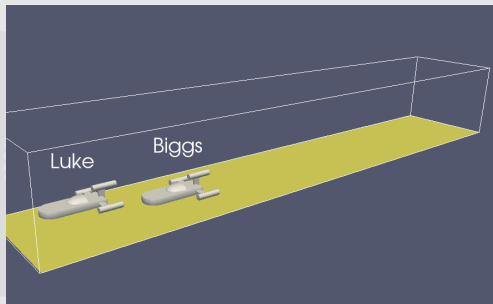


# The original landspeeder



**Figure :** The original landspeeder (Source: [www.revell.com](http://www.revell.com))

# Landspeeders in a canyon



**Figure :** The two landspeeders in the canyon

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# Getting files for the landspeeder-case

- Now we get the files for the race in the canyon
- First go to the right directory

```
cd $HOME/swak4FoamTraining
```

- Extract the case files

```
1 > tar xvzf /home/openfoam/training_materials/<brk>  
    <cont>Track3-3/landSpeedersInCanyon.tgz
```

- Go to the case directory

```
cd landSpeedersInCanyon
```

# Adding new searchableSurfaces

- swak4Foam has a number of new surfaces that can be used with snappyHexMesh
  - They are added by loading the library

```
1  libs (  
2      "libsimpleSearchableSurfaces.so"  
3  );
```

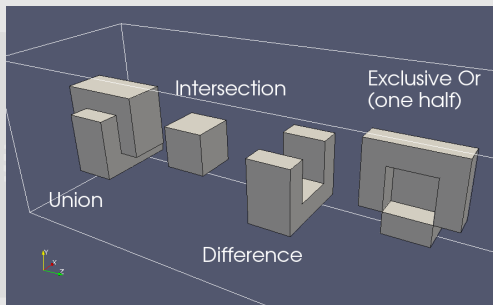
- This adds
  - Boolean operations (combining surfaces)
  - Additional primitives
  - Coordinate transformations of existing surfaces
- All this works of course for STLs too
  - To mix and match them

# Definition of boolean operations

- Define a type
  - union, intersection, difference and exclusive
- Define the two surfaces a and b that are combined
  - Only for difference the results are different if they are exchanged

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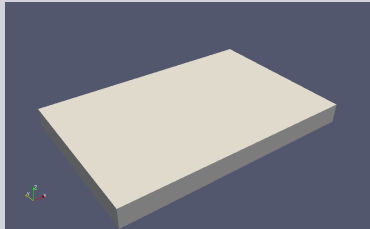
# Boolean operations



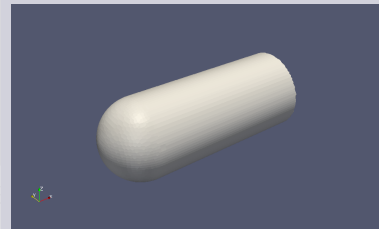
**Figure :** Available boolean operations

# Basic blocks for the speeder

A block



Cylinder and sphere



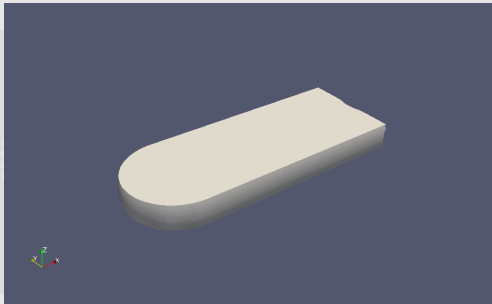


# Implementation of the body

```
1 speederBody {
2     type union;
3     a {
4         type intersect;
5         a {
6             type searchableBoxWithDirections;
7             max (3 2 0.25);
8             min (-3 -2 -0.25);
9         }
10        b {
11            type union;
12            aName front;
13            a {
14                type searchableSphereWithFix;
15                centre (-1.5 0 0);
16                radius 1;
17            }
18            bName side;
19            b {
20                type searchableCylinder;
21                point1 (-1.5 0 0);
22                point2 ( 2.5 0 0);
23                radius 1;
24            }
25        }
26    }
27    b {
28        type translate;
29        surface {
30            $windShield;
31        }
32        translation (1 0 0.2);
33    }
}
```

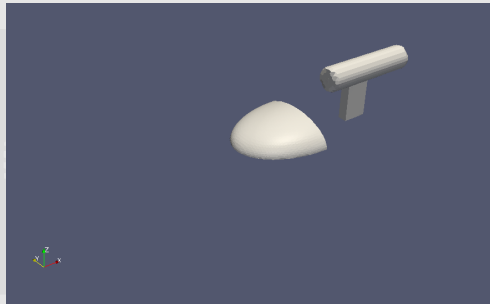
mbH

# The basic body (intersection)



**Figure :** Intersection of two shapes

# Jet and windshields



**Figure :** The windshield and one jet

# Patch names

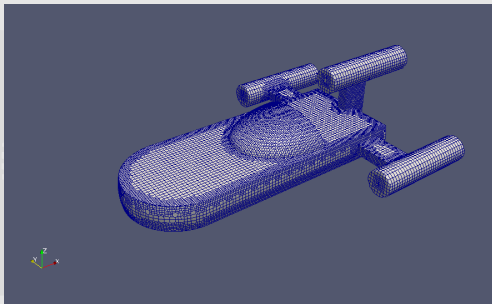
- Names of the patches are composed from
  - the patch names of the sub-surfaces
  - name of the operation
  - whether they belong to a or b
    - these names can be modified with `aName` and `bName`
- This generates rather long names and unnecessary patches
- Modifier-surfaces like `renameRegions` allow changing these names and `oneRegion` collects them
- But sometimes we want different parts of a surface to be different patches
  - For instance the inlet and outlet of the jets

# Parts of a jet



**Figure :** Different patches on a jet

# The final landspeeder



**Figure :** The final landspeeder with surface mesh

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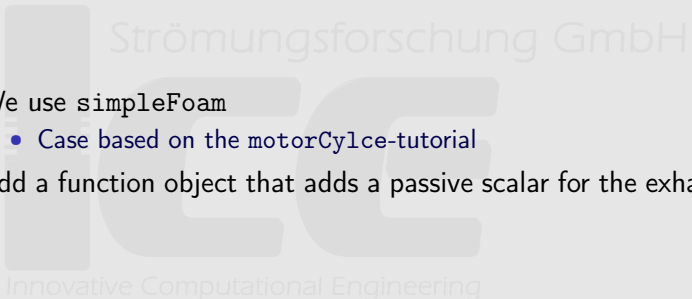
Investigating the case

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# Solver we use

- We use simpleFoam
  - Case based on the motorCycle-tutorial
- Add a function object that adds a passive scalar for the exhaust





# The prepare script

```
prepare.sh
```

```
1 pyFoamClearCase.sh .  
2 rm -fr 0  
3 rm -f constant/polyMesh/*.gz  
4  
5 blockMesh  
6  
7 snappyHexMesh -overwrite  
8  
9 cp -r 0.org/* 0  
10  
11 potentialFoam -writep -noFunctionObjects
```

# Remote variables

- Entries in variables can be calculated on other entities
- This is indicated by an entry of the form `{valueType'name}` where `valueType` indicates which parser is used (whether it `internalField`, `patch` etc)
  - `{name}` is shorthand for `{patch'name}`
  - Entities on other meshes can be selected by adding `/regionName`
- The expression on the right side of the equal sign is evaluated with the appropriate parser
- In the general case the result must be a single value (for instance a maximum or a sum)
  - Exception are `mapped patches`

# Air speed increase by the jet

U

```
1 "landSpeeder.+Jet_inlet"
  {
3   type groovyBC;
   value uniform (0 0 0);
5   variables (
       "vIn{inlet}=sum(area()*U)/sum(area());"
7   );
   valueExpression "0.75*vIn";
9  }

11 "landSpeeder.+Jet_outlet"
  {
13  type groovyBC;
   value uniform (0 0 0);
15  variables (
       "vIn{inlet}=sum(area()*U)/sum(area());"
17  );
   valueExpression "1.25*vIn";
19  }
```

# Adding a passive scalar

- Since OpenFOAM 2.2 a similar function object exists in normal OpenFOAM
  - We'll use the swak-variant nevertheless
    - It allows setting the various coefficients of the transport equation with arbitrary expressions
- What needs to be added to the case
  - 1 The function object to controlDict
  - 2 A field-file (with the boundary conditions)
  - 3 Entries to fvSolution and fvSchemes
- We only show 1 and 2

# The function object

## controlDict

```
1 exhaustTransport {
  type solveTransportPDE;
3  solveAt timestep;
  fieldName exhaust;
5  steady true;
  diffusion "turb_nuEff()" [0 2 -1 0 0 0 0];
7  source "0" [0 0 -1 0 0 0 0];
  phi "phi" [0 3 -1 0 0 0 0];
9 }
```

# Exhaust from the jets

Gas leaves the jet an exhaust concentration 1

0/exhaust

```
1 "landSpeeder.*_inlet"  
  {  
3   $outlet;  
  }  
5  
7 "landSpeeder.*_outlet"  
  {  
   type fixedValue;  
   value uniform 1;  
9  }
```

# Measuring the exhaust

```
system/controlDict
```

```
exhaustDistribution {
2   type swakExpression;
   verbose true;
4   valueType internalField;
   expression "exhaust";
6   accumulations (
       min
8       max
       weightedAverage
10      );
}
12 exhaustMeasure {
   type patchExpression;
14   patches (
       "landSpeeder.*_inlet"
16       outlet
       );
18   expression "sum(area())*exhaust/sum(area())";
   verbose true;
20   accumulations ( average );
}
```

# Actually the measurement is not done during the first 10 steps

- Because in the beginning the passive scalar does not converge
- Special function object that wraps others
  - Executed if condition is fulfilled

## Wrapped around the measurement

```
1  startLater {
2      type executelfSwakExpression;
3      readDuringConstruction true;
4      valueType patch;
5      patchName inlet;
6      logicalExpression "time()>=10";
7      logicalAccumulation and;
8      functions {
9          exhaustDistribution {
10
11  ...
```



# Killing diverging runs

## panicDump

- function object that stops the run if a scalar field is outside the "comfort zone"
  - Writes all fields

## controlDict

```

1 velocityMagnitude {
2     type expressionField;
3     fieldName magU;
4     expression "mag(U)";
5     autowrite false;
6 }
7 stopHighVel {
8     type panicDump;
9     fieldName mag(U);
10    minimum -1;
11    maximum 1000;
12 }

```

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# What happens here

- We run the case with

```
pyFoamPlotRunner.py --clear --progress simpleFoam
```

- run probably won't finish during this training
- Results raise some doubt in the convergence

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# Linear convergence

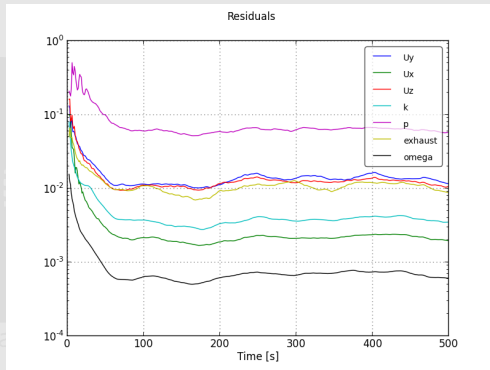
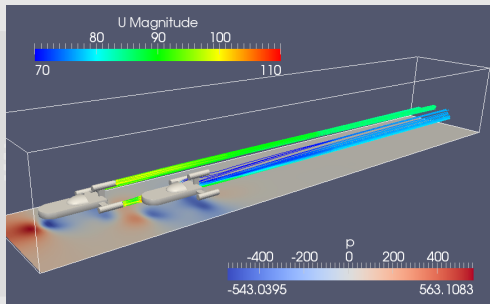


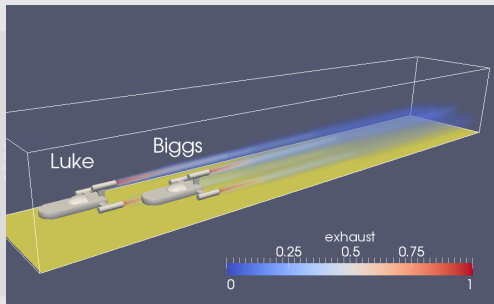
Figure : Graph of the residuals

# Velocity and pressure of the landspeeders



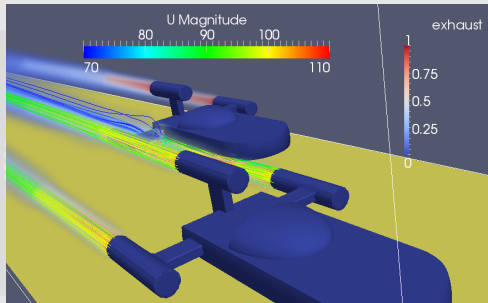
**Figure :** The general flow solution

# Exhaust of the landspeeders



**Figure :** The exhaust gas of the landspeeders

# Closeup view of the exhaust



**Figure :** Exhaust gas around the speeders

# Average exhaust concentration on patches

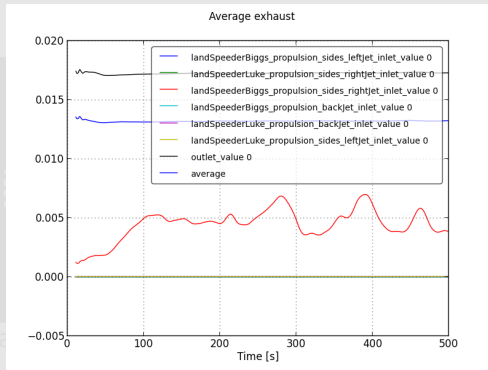
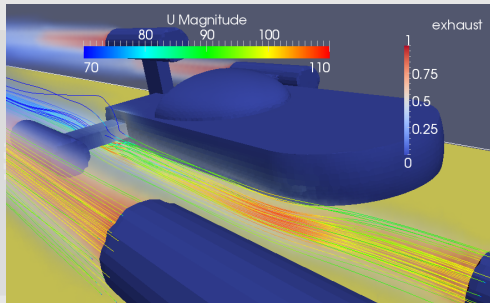


Figure : Exhaust concentrations during simulation



# Exhaust on Biggs speeder



**Figure :** Distribution of exhaust gas on Biggs landspeeder

# Biggs not intoxicated

- The results indicate that the exhaust gas did not have significant concentrations near the driver
  - Concentrations behind the speeders in the canyon is much higher
  - But to be sure we'd have to probe behind the windshield
- So Biggs probably wasn't impaired by his childhood adventures
  - He just had bad luck at the Death Star
    - Or the scriptwriter didn't like him
- But we see high fluctuations in the solution
  - So we have a look at the change of the velocity between timesteps

# Calculating the change of the velocity

## Stored variables

- Variables declared in storedVariables keep their value between timesteps
  - Can be used in variables before defined
- Need a initialValue for startup

## controlDict

```

1 velocityChangeField {
2   type expressionField;
3   fieldName changeU;
4   autowrite true;
5   expression "changeOfU";
6   variables (
7     "changeOfU=U-oldU;"
8     "oldU=U;"
9   );
10  storedVariables (
11    {
12      name oldU;
13      initialValue "vector<brk>
14        <cont> (80,0,0)";
15    }
16  );

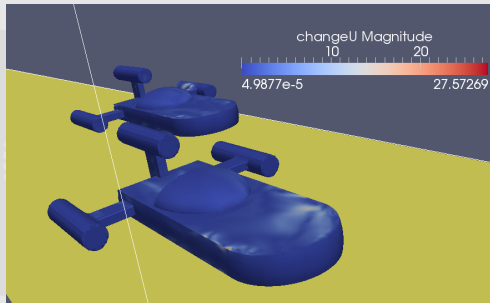
```

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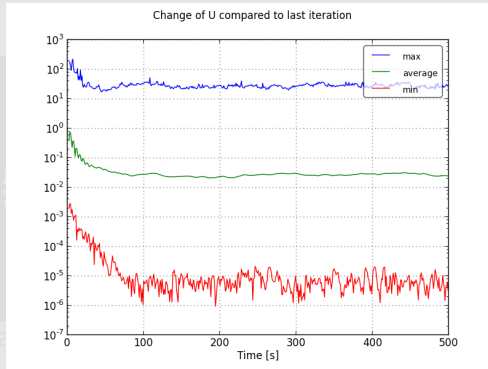
30

# Change of velocity



**Figure :** Change of velocity on the landspeeder surfaces

# Change of velocity during simulation



**Figure :** Graph of velocity change between timesteps

# Position of biggest velocity change

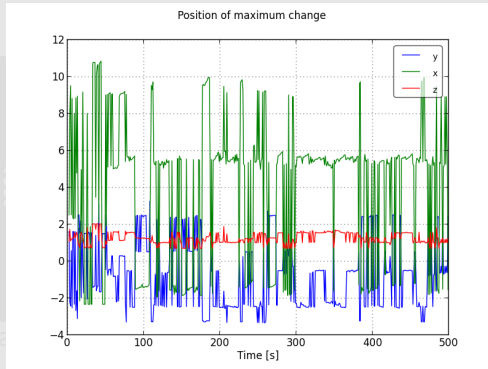


Figure : Position of the cell with the largest velocity change

# Calculating distribution

- swak has a function object that allows the calculation of the distribution of a variable
- Three expressions that need to be defined
  - expression** The value of which the distribution is calculated
  - weight** Corresponding weight for each value (for instance the cell volume)
  - mask** Logical expression that says whether the value is used for the distribution
- Bin-size has to be specified
  - If this generates to many bins the size is rescaled
- Written data is
  - the distribution
  - the accumulation
  - A timeline of the main properties of the distribution (minimum, maximum etc)

# Writing at specific intervals

- This works for all function objects based on `simpleFunctionObjects`
- New `outputControlMode` named `deltaT`
  - Desired output interval specified by `outputDeltaT`
- Function object is only evaluated if close enough to the “next” output time
  - Time is not manipulated so the interval is **not** exactly fulfilled



# Specifying two distributions

## Volume weighted

```

1 velocityChangeDistribution {
2   type swakExpressionDistribution <brk>
3     <cont>;
4   outputControlMode deltaT;
5   outputDeltaT 10;
6   valueType internalField;
7   verbose true;
8   expression "changeU";
9   weight "vol()";
10  mask "true";
11  writeTimeline true;
12  writeDistribution true;
13  distributionBinWidth 0.1;
14 }

```

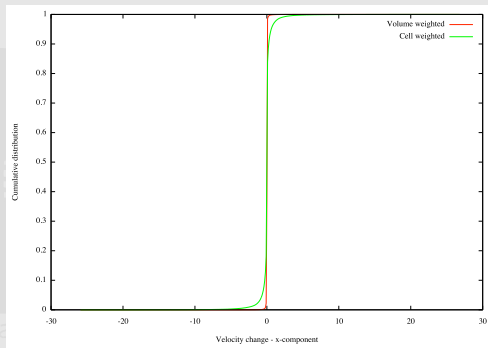
## Cell weighted

```

1 velocityChangeDistribution Cell
2   <cont> {
3   $velocityChangeDistribution <
4     <cont>;
5   weight "1";
6 }

```

# Distribution of velocity change



**Figure :** How common are large velocity changes?

# Checking whether non-orthogonality is to blame

## Functions

- `mqFaceNonOrth` is a plugin-function from the mesh quality plugin
- `lcFaceMaximum` is a plugin-function that calculates cell-values by looking at the maximum of a surface-field

## controlDict

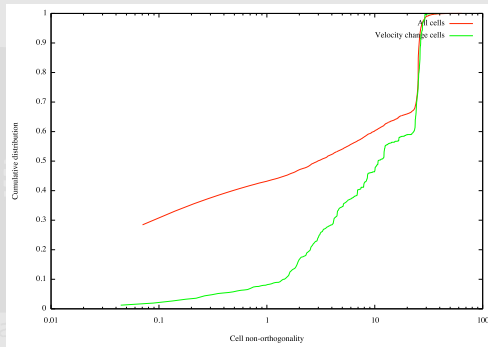
```

1 velChangeNonOrth {
2     $velocityChangeDistribution;
3     expression "lcFaceMaximum(<brk>
4         <cont>mqFaceNonOrtho())";
5     mask "mag(changeU)>5";
6 }
7 totalNonOrth {
8     $velChangeNonOrth;
9     mask "true";
10 }

```

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# Distribution of cell non-orthogonalities



**Figure :** Velocity change correlates with non-orthogonality

# Source of the fluctuations

- The distribution graph indicates that there is a **correlation** between non-orthogonal cells and velocity change
  - But **correlation** is not the same as **causality**
- There are also correlations with
  - cell size
  - skewness
- So we're not sure
  - But similar fluctuations can be seen in the motorCycle-tutorial

# What isn't shown

- The case also demonstrates dynamically generating function objects
  - A python-script generates text specifications for additional function objects
    - Sample planes in regular distances
    - Evaluation of the average pressure/exhaust concentration on these planes
  - Values are accumulated and written
- If we still got time I'll show you

## Further information

- In the swak-distribution there is a file `Documentation/swak4FoamReference.org`
  - This document is work in progress
- The first part is already finished:
  - Expression syntax
  - **General** options for the parsers
- What is missing:
  - Description of the available function objects, utilities, boundary conditions
- Document will be updated in parallel to the sources

# Goodbye to you

Strömungsforschung GmbH

Thanks for listening  
Questions?

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Authors of this document are:

**Bernhard F.W. Gschaider** original author and responsible for the strange English grammar. Contact him for a copy of the sources if you want to extend/improve/use this presentation

# Outline

## ① Introduction

About this presentation

Before we start

Overview of PyFoam

## ② Basics: The sand-pits of Carcoon

Description

Basic case

groovyBC and funkySetFields

Adding particles

## ③ Advanced: Landspeeders in a canyon

The case of Biggs Darklighter

Creating the landspeeder

Setting up the case

Investigating the case

## ④ Conclusion

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